A Quarantine Adventure

The game is about a person who, during the confinement by the Covid-19, tries to skip it and get to see his partner who lives 10km away (the couple and the km can vary, it can be more or less depending on the difficulty, and the couple can be parents or they can be grandparents, whatever). The mission is to first reach the goal, and secondly, gain more points of happiness.

The adventure begins with our protagonist, at home, thinking about that loved one. The happiness score starts at 0, he is very sad and bored, so in an attack of irresponsibility, he decides to put his feet on the street and move towards his destination.

Documentation Project

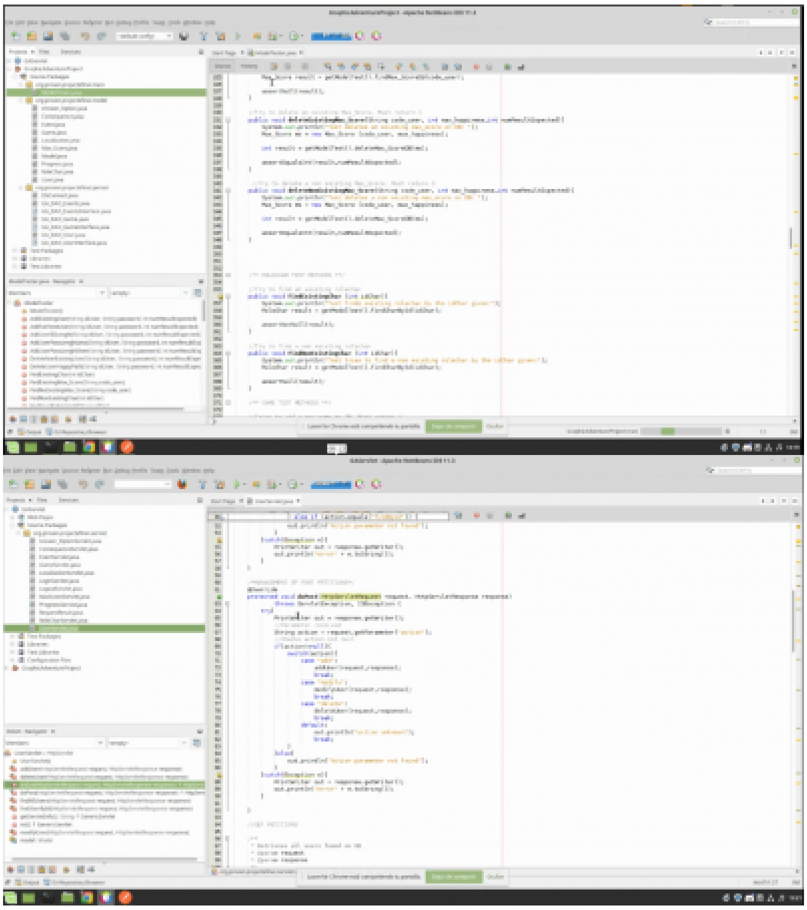
All Documentation

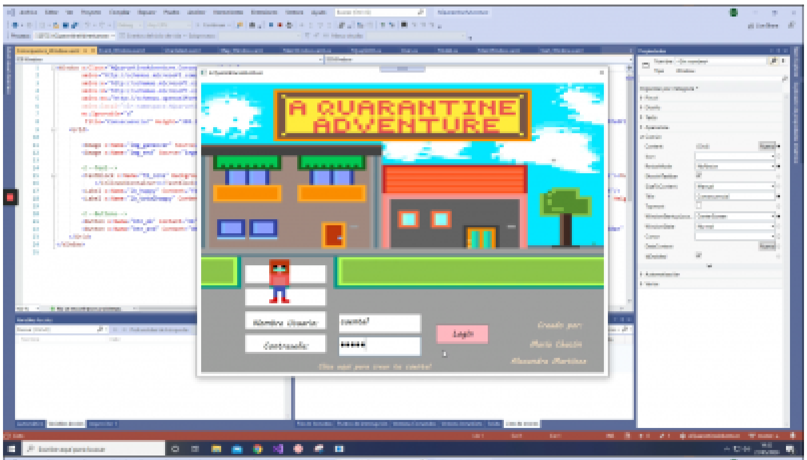
Client code

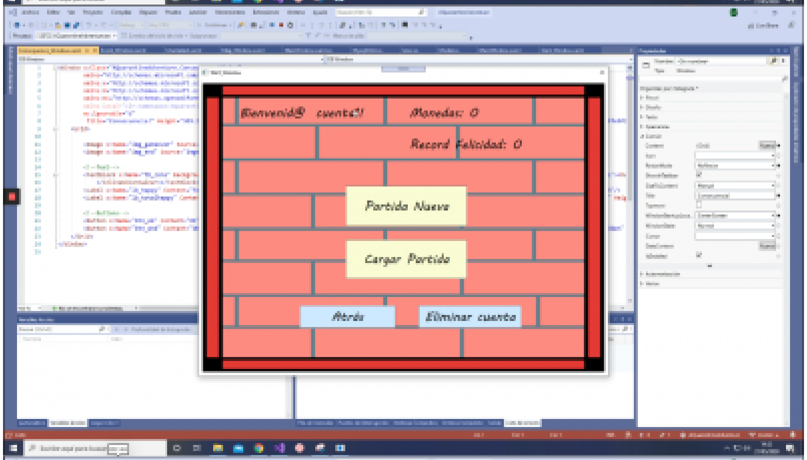
Server Code

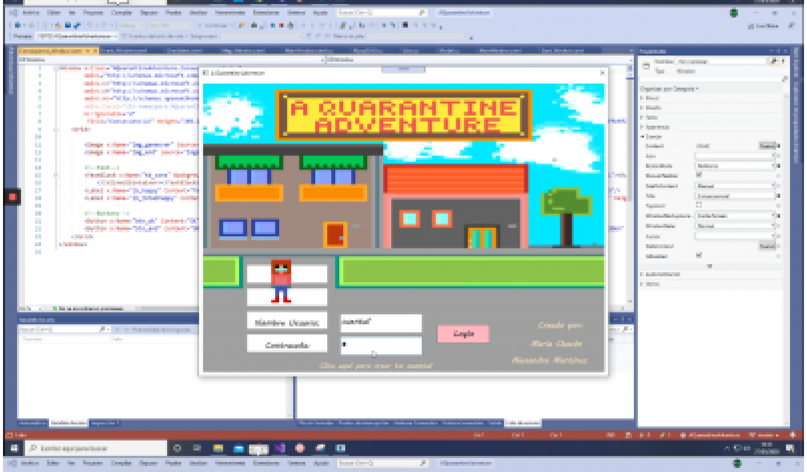
Course: 2019-20

Authors: Alexandra Martínez & María Chacón




A QUARANTINE ADVENTURE
Nombre Usuario
Contraseña
Login
Creado por:
Clic aquí para crear tu cuenta!


Bienvenid@ cuenta2!
Monedas: 0
Record Felicidad: 0
Partida Nueva
Cargar Partida
Atrás
Eliminar cuenta


A QUARANTINE ADVENTURE
Nombre Usuario
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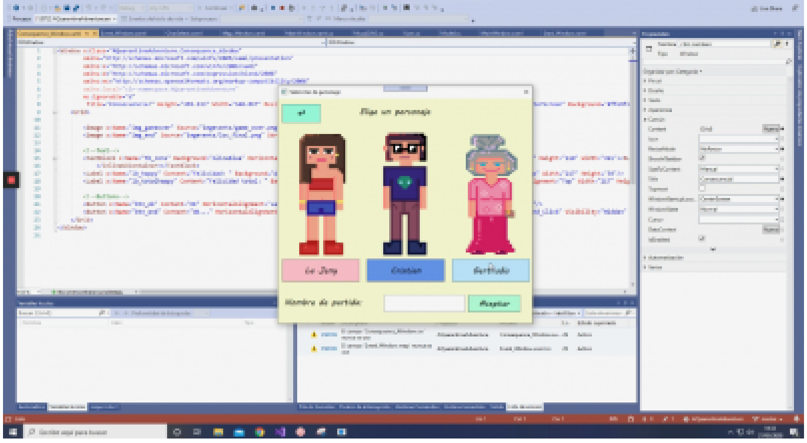
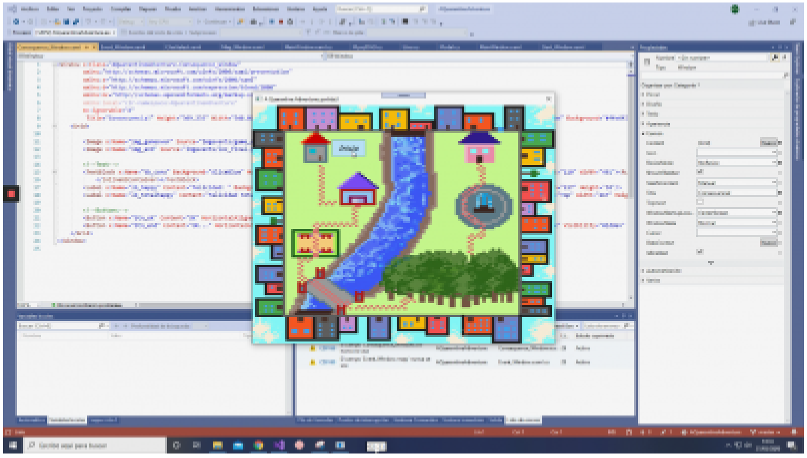
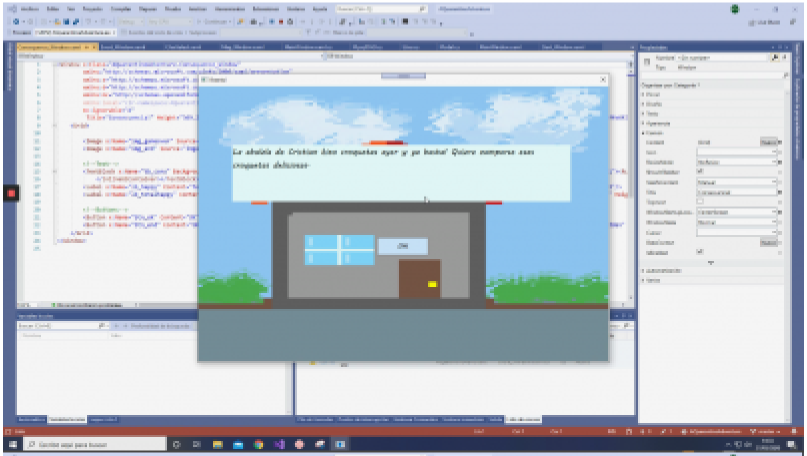
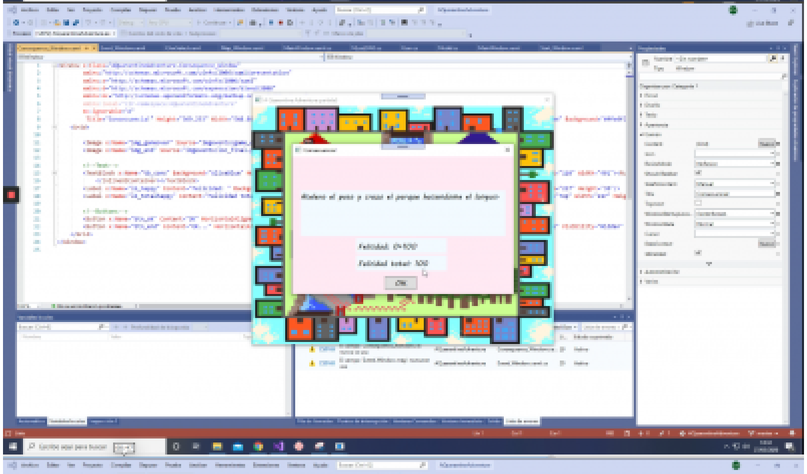
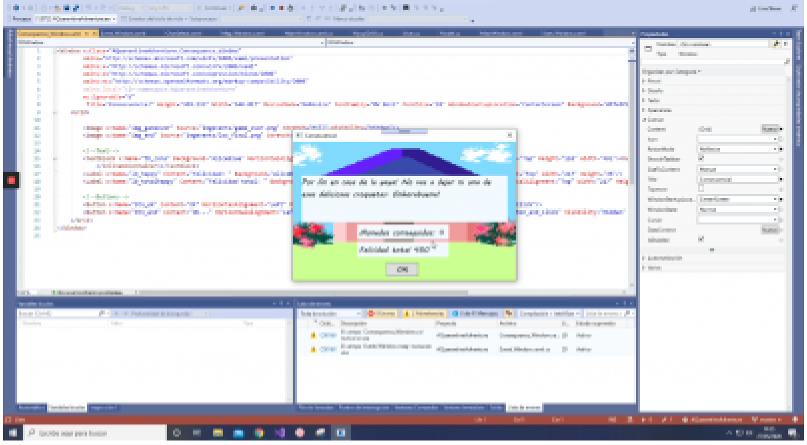

Elige un personaje
Nombre de partida:
Aceptar









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